

BRISBANE DISTRICTS CHALLENGE SHIELD

CONDITIONS OF PLAY (updated 2017)

The name of the game shall be the "Brisbane Districts Challenge" and will be played annually for the Shield of that name between Brisbane North District Ladies Bowling Association, Gateway District Ladies Bowls Association, Brisbane District Bowls Association and Cunningham District Bowls Association Ladies Division.

The Competition shall be played on a Sunday in October each year. (Date to be confirmed each year).

The Competition will be hosted by each of the participating Districts starting with Brisbane North District Ladies Bowling Association and from then on in turn by mutual agreement with the other participating Districts.

The Competition shall be played between Sides consisting of four (4) teams of four (4) Lady Players. Each Player must be eligible to play in her own District Championships as at the date of the Challenge Shield. Any District playing an ineligible Player shall forfeit the match in which the Player participates.

Each match shall consist of three (3) games with each participating District playing each other.

- * The draw for the following year to be made at the yearly Meeting.
- * Play shall be 1v2, 3x4, 1v3, 2v4, 1v4, 2v3.
- * Where possible the direction of play shall be changed after the first game.
- * Each game shall consist of 18 ends (or the bell) with a time limit of 2 hours 20 minutes.
- * Games shall start at 9.00am, Noon and 2.40pm.

Player Movements during play:

Note: Players will only be allowed to walk up to the head as follows:

Fours: The Leads and Seconds: after both the Seconds have delivered their second bowl.

The Thirds: after both the Thirds have delivered their second bowl.

The Skips: may go to the head after either Skip's first bowl.

Restricting the movement of Players does not prohibit a Player being called to the head by the Skip, however care should be taken not to delay play.

Position of Players when not playing:

- (a) Players at the mat end not delivering a bowl should stand a minimum of one (1) metre behind the mat.
- (b) Players at the head end not controlling the head should stand a minimum of two (2) metres behind the head or
- (c) On surrounds of the green if the jack is in the ditch, or
- (d) Well clear of the head if it is not possible to stand on the surrounds.
- (e) At the start of each end only the Skip or Deputy will be at the head.

Re-spotting the Jack:

Once the time limit has been reached, if any further dead ends occur, the end would not be dead but the jack to be re-spotted on the 2m mark ('T') as per Law 56.5.3.

In the event of inclement weather or other circumstances preventing the completion of the games:

- * The host District, as Controlling Body, may vary the starting time to suit conditions.
- * If 48 ends have been completed, the game shall be considered "played" with the score standing as is at the time of stoppage.
- * If less than 48 ends has been completed the game shall be declared a "tie".
- * In the event of the third game being abandoned the Shield will be presented on the result of the first two games.
- * In the event of two Sides or more completing less than two (2) rounds, then the competition shall be abandoned. If agreed by all participants it shall be mutually agreed to play at a later date. If no agreement is reached then the competition shall be cancelled for that year and rotation shall continue for the following year.
- * The Host District is to advise all Districts prior to the Challenge, contact numbers for the Host Club in case of inclement weather. Each District will supply the Host District of their Liaison Person's contact number.

The Side scoring the most points shall be the winner and shall hold the Shield until the next competition. Points shall be awarded as follows:

- * Win is two (2) points. Draw is one (1) point.
- * If the points scored are equal then the Side with the greatest difference between the “total shots for” and the “total shots against” calculated over the whole competition shall be the winner.
- * If there is still a tie, the Side with the lowest “total shots against” shall be the winner.
- * If there is still a tie, the winner of the Match between the two tied Sides, shall be the winner.
(All games played under the Current “Laws of the Sport of Bowls”).

On presentation of the Challenge Shield, the winning District shall retain safe custody of the Shield until the competition is next played.

The Host District shall be responsible for arranging and staging the competition including the selection of the Host Club where the competition will be held and provision of the necessary staging Officials including Match Officials, Nationally Accredited Umpires and Master Score Board Attendants, unless varied by the District.

Each Host District undertakes to comply with any agreement that has been reached with any Sponsor of the participating Districts. Any prize money or subsidies of the participating Districts shall be determined by agreement of the four (4) participating Districts.

Each District shall nominate two (2) Representatives who shall meet to decide on any matters requiring agreement between the Districts. A quorum for any such Meeting shall be at least one (1) Representative from at least three (3) Districts. Each District at any Meeting shall have one (1) vote. The Host Club shall provide participating Districts with a receipt for Green Fees and Meals.

October, 2017.