MBDBA Inc.
Men's Bowls

MEN'S OVER 60's INTER-DISTRICT CHALLENGE

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1. GENERAL INFORMATION

1.1 THE EVENT

The name of the competition shall be the "Men's Seniors Inter-District Challenge", and it will be played annually for the "Over 60's Trophy", between Moreton Bay DBA, Brisbane DBA, Sunshine Coast DBA, and Cunningham DBA.

The competition will be played on the last Wednesday in September each year, unless agreement to vary the date has been made prior to the first of January in the year of the event.

The competition will be hosted in turn by each participating district with Moreton Bay DBA hosting in 2022, followed by Sunshine Coast DBA, Cunningham DBA and Brisbane DBA.

1.2 CONTROL AND CONDUCT OF THE EVENT

The Host District Match Committee will be responsible for arranging and staging the competition, including the selection of the club where the competition will be held, and the provision of the necessary staging officials including Match officials, Accredited Umpire(s), Scoreboard Attendants, and such other items as shall be agreed between the Districts from time to time.

The Host District shall supply to the participating Districts the Conditions of Play (CoP), and the draw thirty (30) days prior to the commencement of the event.

A Disputes Committee shall comprise the Host District Match Official, one other official from the participating Districts, or their nominee, and an available accredited umpire.

1.3 FEES

Unless varied by agreement of the Districts, the cost shall be $25.00 (incl GST) per player per day (includes green fees and meals). The meal fee for reserves, officials and non-players shall be $15.00 (incl GST) per person per day. The cost shall be payable by the District of whom the player or official is a representative.

The Host District will provide a Tax Invoice/Receipt to each District to cover any fees paid. All fees are to be paid prior to game 1.

1.4 GREENS

All rinks at venue clubs shall be a minimum of 4.3 metres in width. (Ref 49.1.1).

The respective Districts have the right to conduct the event on either or both synthetic, natural, or covered greens. The Host Club shall have greens ready for play not later than thirty (30) minutes before the scheduled starting time as advised in the draw.

1.5 TROPHY

The trophy will be the "Over 60's Inter-District Challenge". The winning District will retain safe custody of the trophy until it is next played for and be responsible for the engraving of the shield with the year and the winning District name.

1.6 COMMITTEE

Each District shall nominate up to two (2) representatives who shall meet to decide on any matters required by these rules to be decided by agreement. The Host District will provide the Chairman for any such meeting. The meeting will be held during the event each year. A quorum shall be at least one (1) representative of not less than three (3) of the four (4) Districts. Each District will have one (1) vote.

In the event of a tied vote, if a decision is required immediately, the status quo will be maintained. If a decision is not required immediately, then the matter will be referred to the participants for further consideration, and a vote subsequently taken.

Management Meeting minutes will be taken and distributed by the NEXT host district.

1.7 LEGISLATIVE REQUIREMENTS

All players and officials at the event must agree to abide by the regulations established by the Host Club. This relates to the legislative regulations applicable to Covid19 (or other pandemic or medical situations), and Smoking.

2 CONDITIONS OF PLAY

2.1 THE COMPETITION

2.1.1 All matches shall be conducted strictly in accordance with the Laws of the Sport of Bowls, Crystal Mark 3rd Edition, Bowls Australia Domestic regulation, All of sport policies, and these Conditions of Play.

2.1.2 The competition shall be played between sides consisting of three (3) teams of three (3) female players per team.

2.1.3 The competition shall consist of three (3) games, with participating Districts playing each other.

2.1.4 Each game shall be of two (2) hours fifteen (15) minutes duration with a maximum of sixteen (16) ends to be played by any team.

2.1.5 Trial ends are permitted prior to Round 1 only.

2.2 ELIGIBILITY OF PLAYERS

2.2.1 The player must be qualified, as at the date of play, to play in District events arranged by the participating District for whom he has been selected to play.

2.2.2 All Players must have attained the age of sixty (60) years of age on or before the day of the competition.

2.2.3 All players must be financial members of all clubs in which they hold membership.

2.3 PLAYING SCHEDULE

Timetable:	**Start**	**Finish**
Round 1	**8.50am**	**11.05am**
Lunch	11.05am	11.45am
Round 2	**11.45am**	**2.00pm**
Afternoon Tea	2.00pm	2.20pm
Round 3	**2.20pm**	**4.35pm**

2.4 DURATION OF PLAY

2.4.1 Each team in a side shall play sixteen (16) ends or two (2) hours fifteen (15) minutes time limit.

2.4.2 If, at the time limit, a match (16 ends) has not been completed, the match shall be considered as having been completed.

2.4.3 The starting and finishing time (ringing of the bell) shall be under the control of the Host District's Match Official.

2.5 DEAD ENDS

2.5.1 If an end is made dead, then Law 20 applies. If the end is made dead after the bell, then that end shall be replayed, and if that end is made dead, then the jack will be re-spotted on the "T", and the end will be continued as per Law 56.5.3.

2.6 INCLEMENT WEATHER

2.6.1 In the event of inclement weather (or other circumstance preventing the completion of any game), the following shall apply:

2.6.1.1 The game commencement times may be varied at the discretion of the Host District.

2.6.1.2 If, an any match, not less than thirty-two (32) ends have been completed, the match shall be considered completed with the scores standing at the time the game was terminated.

2.6.1.2.1 If less than thirty-two (32) ends have been completed, then the game shall be declared a tie.

2.6.1.2.2 In the event that less than two rounds were completed by more than two sides, then the competition on that day will be abandoned, and if agreed between the Districts, rescheduled for a later day in which the restrictions as to the latest date above shall not apply.

2.6.1.2.3 In the event of agreement not being reached, the competition shall be cancelled for that year. The trophy will remain with the holder, but no name shall be inscribed in respect to the cancelled event.

2.7 SCORING

2.7.1 The side scoring the highest number of shots in each match at the end of play shall be the winner.

2.7.2 Two (2) match points shall be awarded for each such win.

2.7.3 In the event of a tied score, each side shall be awarded one (1) match point.

2.7.4 Match points shall be recorded together with shots for and against, hence the margin.

2.8 DETERMINING THE WINNING SIDE

2.8.1 The side scoring the highest number of match points shall be declared the winner.

2.8.2 In the event of two (2) or more sides scoring an equal number of match points, the side with the highest difference between "total shots for" and "total shots against" (margin) shall be declared the winner.

2.8.3 If there is still equality, the "total shots against" each side shall be divided into the "total shots for" for each side. The side with the highest result shall be declared the winner.

2.8.4 If there is still equality, the result of the game between the equal sides will determine the winner.

2.9 POSITION OF PLAYERS WHEN NOT PLAYING (Law 12.1)

2.9.1 Players at the mat end not delivering a bowl should stand a minimum of one (1) metre behind the mat.

2.9.2 Players at the head end of the rink who are not controlling play, must stand behind the jack if they are members of the team which is in possession of the rink; or behind the jack and away from the head if they are members of the team not in possession of the rink.

2.9.3 Players at the head end of the rink must stand on the surrounds of the green if the jack is in the ditch, or well clear of the head if it is not possible to stand on the surrounds.

2.9.4 If a player does not meet the terms of this law, Law 13 shall apply.

2.10 RESTRICTING THE MOVEMENT OF PLAYERS DURING PLAY

Players will only be allowed to walk up to the head as follows:

2.10.1 The Leads: after the second player in their team has delivered their second bowl.
2.10.2 The Seconds: after delivery of their second bowl.
2.10.3 The Thirds: after delivery of their second bowl.
2.10.4 The Skips: after delivery of each of their bowls.

Restricting the movements of players does not prohibit a player being called to the head by the Skip, however care must be taken not to cause undue delay in play.

2.11 DELAYING PLAY

If the umpire, by their own observation or on appeal from one of the skips, decides that a player is deliberately delaying play he may:

2.11.1 On the first occasion, warn the player and the players team.
2.11.2 If the player/team commits the same offence a second time, the end will be regarded as completed, and the opponents of the offender will score as many shots as there are bowls in use by such opponent, and
2.11.3 If the player/team offends a third time, the game will be forfeited to the opponents.

2.12 CHALLENGE TO BOWLS

2.12.1 Should there be a challenge to bowls under Law 52.4/5 during the event a player may play with another set of legal bowls until the result of the test is known.

2.13 SCORECARDS

2.13.1 Each District shall supply their own scorecards.
2.13.2 Scorecards shall be signed as being correct by the seconds, and the completion time of the match will also be recorded, prior to being handed to the Match Official. (Law 40) (DR 3.2).

2.14 TEMPORARY MARKINGS (DECALS)

2.14.1 Districts are to provide all players in their sides with identical coloured discs (decals) for each side of their bowls (large rings and the dot). All bowls shall be similarly marked. (Law 52.1.8) (DR 4.7.4).

2.15 PROVISION OF UMPIRE(S)

2.15.1 In all matches the provision on non-playing National Accredited District Umpire(s) and/or assistant(s) (whose names shall be announced before play commences), is obligatory, and shall be provided by the Host District.

2.15.2 Umpires shall be attired according to the requirements set down for players.

2.15.3 Each player and manager in a side must be similarly attired.

2.16 COACHING DURING MATCH

2.16.1 Players who intend to receive coaching during a match must inform the Match Committee and Umpire of the Coach's name at least one (1) hour prior to the match commencing, and the Coach cannot be changed for each match. There will be only one coach per side.

2.17 LIGHTS

2.17.1 Lights may be used if venues have them.

2.18 ATTIRE

2.18.1 Attire shall be as per Bowls Queensland By-Law 14.

2.18.2 Attire (including headgear) that conflicts with a sponsor's promotion is also unacceptable.

2.18.3 Each player and manager in a side must be similarly attired.

2.19 EXTREME WEATHER POLICY

2.19.1 The event will be conducted under the Bowls Australia Extreme Weather Policy. All players and officials should make themselves aware of the requirements of this policy.

2.20 ARTIFICIAL DEVICES

2.20.1 Artificial devices that have been approved by Bowls Australia shall be permitted for use in this event.

2.21 ELECTRONIC DEVICES

2.21.1 The use of electronic devices for players with hearing disabilities should be communicated with the Controlling Body.

2.22 ELECTRONIC COMMUNICATION DEVICES

2.22.1 All electronic communication devices located within six (6) metres of the green whilst a match is in progress SHALL BE SWITCHED OFF. These include mobile phones, pagers, transistor radios, etc. Special dispensation may be given to "on call" emergency personnel by the Controlling Body.

2.23 SOCIAL MEDIA

2.23.1 To assist in ensuring that interactions between players and officials are harmonious, the following will be included in the Conditions of Play as permitted by Appendix A.1.4.15 Code of Conduct and Disciplinary Procedures.

2.23.2 No player shall use social media to make derogatory comments about the event, any official or other player for the duration of the competition. Any infringement of this condition will render the offender liable to disqualification from the event.

2.24 MISCELLANEOUS

2.24.1 Any matter not covered by these rules shall be referred to the Event Management Committee (see Clause 6) for their consideration and direction.

2.24.2 These conditions are effective from January 2022 and will remain in force until altered by the Management Committee of the Districts involved (Clause 6).